

Lawrenceburg Motorcycle Speedway Motorcycle/ATV General Rules:

Safety:

- All riders must have full body covering including helmet (full face, or off-road), eye protection, long sleeves, long pants, ankle covering boots, and gloves.
- All bikes/ATVs are subject to safety check before entering the speedway.
- It is the responsibility of the rider to present safe equipment.
- All containers of oil and fuel must be clearly labeled in your pit area.
- ATV's and Speedway bike must have tethered kill switch.
- Idle speeds to and from the racetrack, NO PIT RIDING

Class structure:

- The age for classes will be accessed on January 1st, 2025. The age you are or were on January 1st will be the age you race in for the 2025 season.
- Riders with a qualifying birthday during the race season can move up to the next age class. Any class points accumulated year to date will not move into the next class.
- Birth certificates may be required to verify the age for classes.

Technical inspection:

- All classes are subject to technical inspection.
- Refusing tech is an automatic disqualification for the night.
- If you fail tech twice you will be banned for 3 weeks.
- Tech inspection is at random.
- Stock classes, Yamaha PW50 Stock and Adult Stock MadDog, top 3 bikes are required to go to impound.

Race procedure:

- All classes will run a practice session, heat race and feature event. In the event of weather or time, a race can be determined completed after heat races are complete.
- Always take a cool off lap after checkered flag.
- If you need to leave the racing surface for any reason, let the riders behind you know by putting a hand up or putting a leg out.
- Race line ups will be posted in the pit area. It is the responsibility of each racer to make sure their name and number is in the correct class before the start of heat races and the start of main events.
- Racers are asked to assemble, in correct order, in the line-up grid prior to entering the racetrack.
- Motorcycles/ATV's will pull out on the track in order and go directly to the starting line. [NO ONE WILL BE ON THE TRACK TO LINE YOU UP]
- Six motorcycles on each row, 4 ATVs on each row

- Motorcycle heat races with less than 12 participants will have 2 row heat races.
- ATV's with less than 8 will have 2 row heat races.
- Heat race line ups are computer generated.
- Main event line ups are based on heat race finish. The fastest heat race winner picks inside or outside for start of the feature in staging. Everyone else follows in order.
- Once assembled at the starting line, the official will direct/point everyone to the green light. 0-3 seconds the light will go green.
- In the event a rider or riders go before the green light, the race will be stopped. The rider and or riders that jumped will be sent on the penalty line. These riders will line up in the same position on the penalty line as their original starting spot. Jumping the start more than one time will result in a disqualification from the race.
- Motorcycle main events, 18 riders max. In the event of more than 18 riders in one class, the top 6 riders will directly transfer from heat to main event. Remaining riders will run a last chance qualifier taking the top 6 to the main event.
- ATV main event, 12 riders max. In the event of more than 12 riders in class, the top 4 will directly transfer from heat to main event. Remaining riders will run a last chance qualifier taking the top 4 to the main event.
- Motorcycles/ATV's race under yellow.
- Downed riders. It is the responsibility of the rider to remove themselves from the racing line and get out of harm's way. If the rider is unable to do this, it can result in disqualification.
- Red flag/light is stopping the race, let riders behind you know you are slowing. DO NOT STOP WHERE YOU ARE. Riders should then make their way to the hot box. Located before the exit of the speedway. No vehicle is allowed to leave the track, if so, you will be disqualified from the race. Riders are allowed 1 min to work on equipment past the time of track being cleared.
- If a race is red flagged with less than three laps completed by the leader, there will be a full restart with the rider/riders who cause the red going to the penalty line. After three laps are completed, but less then 50% of the race, riders will line up for a single-file staggered restart based on position of the last green lap.
- If a rider cannot get their equipment started with 1 min of class entering track the race will start without rider.
- If a rider is not in staging, and no one has asked the pit steward for 1 minute the race will start without rider.
- Flagman reserves the right to black flag a racer for rough / unsafe driving or damaged / missing equipment.
- Any retaliation on the racetrack or in the pit area for events that happened on the racetrack will be grounds for immediate expulsion and may be banned for the season by the track promoter.

House Rules:

- The ruling of track officials is final!
- No swearing or vulgar language.
- No fighting or physical contact will be tolerated.
- Trash talking / taunting is prohibited.
- No arguing with track officials and other participants.
- All racers are responsible for their pit crews and or family & friends.

- No alcoholic beverages allowed in the pit area.
- Clean up your pit area before leaving the facility.
- Have fun, help each other and make new friends.